

Academic path MOCA (Modelling and Fluid-Structure Computation) of the engineering school of the university of Toulon (SeaTech)

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The course « Modelling and Fluid-Structure Computation » (MOCA) develops cross skills in mechanics, applied mathematics, computer science and numerical methods. Indeed, the new challenges in mechanical engineering are multidisciplinary and often require the implementation of high performance computing. his course aims to use and develop mathematical and mechanical skills to progress in simulations and engineering design of structures, fluid flows and their interactions.

Alternating theoretical and practical training, these courses lead to many job opportunities in the aerospace industry, automotive, oil industry, energy, environmental industry, ecology ...

Syllabus of MOCA: course outline

This description does not take into account projects the first year of the core curriculum, internships, elective courses and joint courses in languages, human sciences and business organization.

Second year (equivalent to master 1) Semester 3 (252h)

Mechanics 102h

- Solid mechanics 30h
- Fluid mechanics 30h
- Hydrodynamics 24h
- Thermal science **18h**

Applied mathematic 78h

- Variational methods 18h
- Finite element **30h**
- Finite volumes **30h**

Scientific computing 172h

- Computing & Fortran 90 18h
- Numerical methods 36h
- Python 18h



Second year (equivalent to master 1) Semester 4 126h

Numerical simulations 72h

- Abaqus **36h**
- OpenFoam **36h**

Scientific computing 2 54h

- Applied numerical methods 36h
- Introduction to C++ 18h

Third year (equivalent to master 2) Semestre 5

Thermomechanical models75h

- Nuclear engineering **21h**
- Porous media **21h**
- Fluid-Structure Interaction 21h
- Turbulence 12h

Numerical simulation 69h

- Fluent 36h
- Multiphasic flows **21h**
- Discrete element method 12h

Applied mathematic 93h

- Discontinuous finite element method 21h
- Finite volume **30h**
- Optimisation 21h
- Stochastic algorithms **21h**

Scientific computing 99h

- Parallel computing **21h**
- Applied numerical methods 36h
- Object Python **21h**
- Artificial intelligence **21h**